
Accurate and Efficient Predicate Analysis with Binary Decision Diagrams

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Predicated compilation

- New responsibilities, opportunities for the EPIC compiler
- Multiple active paths of control through predication
 - Keeping optimizations effective
 - Managing new scheduling, register allocation problems
 - New form for explicit speculation
 - Enabling new optimizations
- Predication entails much more than just removing branches
 - Predicate optimization [Aug99]
 - Flexible control flow expression [AHM97]
 - Integrated optimization and scheduling models [Car99][EMM00]
 - Predicate-aware register allocation [ED95][Gil96]

Predicated compilation example

| | | |
|------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre> if (x > -8 && x < 8) { stmtA; if (x == 0) stmtB; } else { stmtC; if (x < 0) stmtD; } </pre> | <pre> p2_uf = (0=0) ----- p1_ut, p2_of = (r1 > -8) ----- (p1) p3_ut, p2_of = (r1 < 8) ----- (p3) p4_ut = (r1 = 0) ----- (p2) p5_ut = (r1 < 0) ----- (p3) stmtA ----- (p2) stmtC ----- (p4) stmtB ----- (p5) stmtD </pre> | <pre> p3_ut, p2_uf = (0=0) ----- p3_at, p2_of = (r1 > -8) ----- p3_at, p2_of = (r1 < 8) ----- p4_ut = (r1 = 0) ----- p5_ut = (r1 <= -8) ----- (p3) stmtA ----- (p4) stmtB ----- (p2) stmtC ----- (p5) stmtD </pre> |
|------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

Source code

If-converted

Optimized

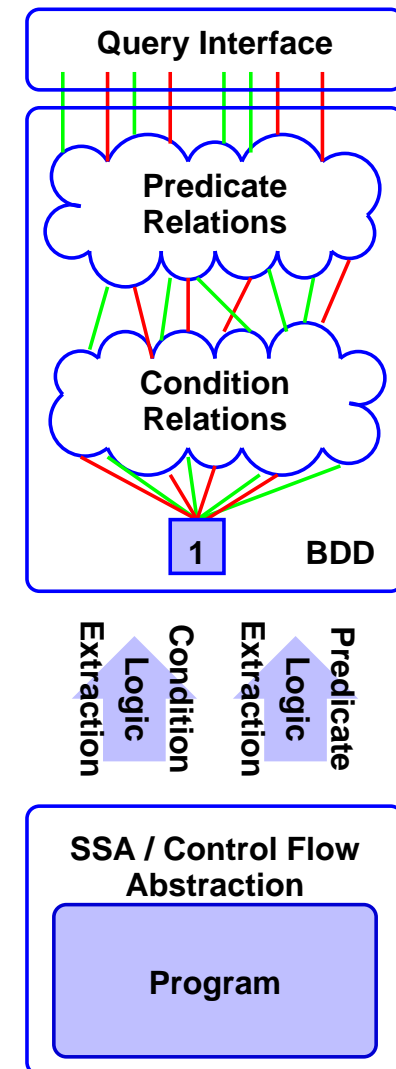
- *If-conversion* changes branches to predication
- Predicate define semantics: *unconditional, or, and*
- Scheduling reorders predicated operations
- Predicate optimization flattens predicate expressions [Aug99]
 - Guard predicate removal
 - Condition knowledge required for p4 and p5.

Why do we need another predicate analysis?

- Predicate Hierarchy Graph [Mah92]
 - Genealogical predicate relations
 - Lack of canonicity limits accuracy
- P-facts [ED95]
 - Extracts invariants from conditions, predicates
 - General expression solver
- Predicate Query System (PQS) [JS96][Gil96]
 - Graph based on partitions found in if-converted code
 - Expression-based dataflow model
- Non-if-conversion use of predication
- New compilation models
- Need for high accuracy, flexible feature integration, production-ready algorithms

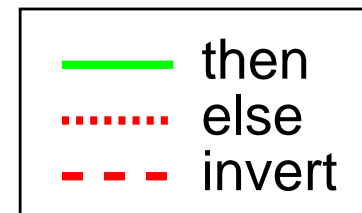
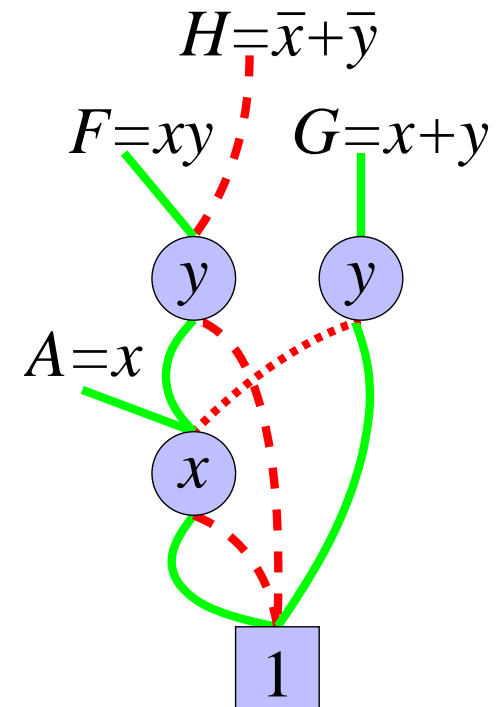
The Predicate Analysis System

- Objectives:
 - Efficient representation and query
 - Integrated analysis of predicates and conditions
 - Support general use of predication
- Map program logic onto Boolean substrate
 - Predicate semantics
 - Condition relations
 - Control flow



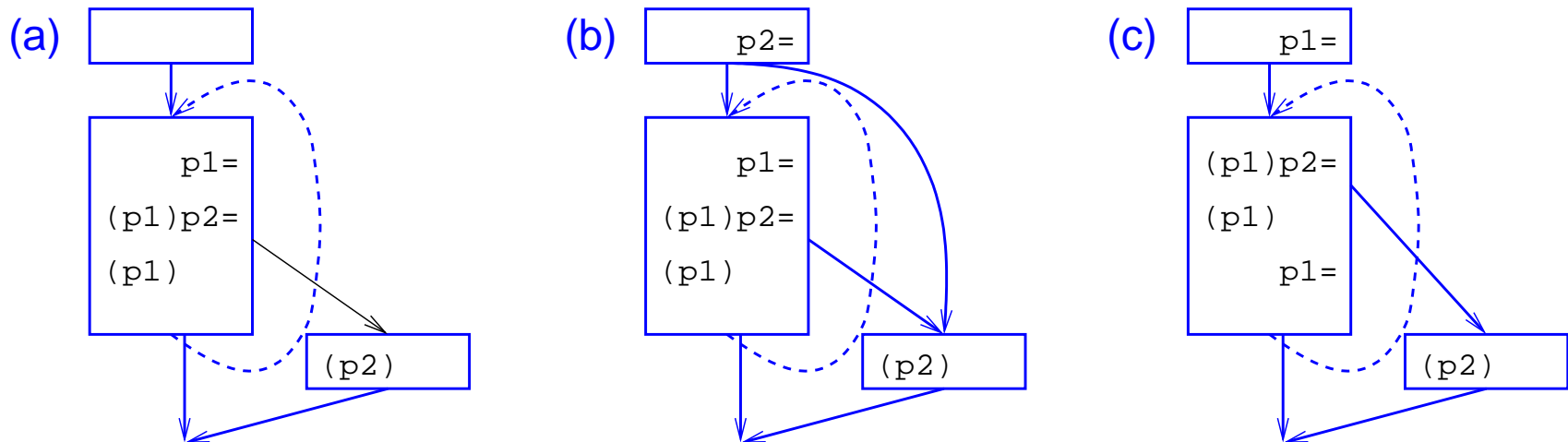
Reduced Ordered Binary Decision Diagrams [BRB90]

- Canonical, given a variable order
 - Unique “formula” for each function
 - Optimal reuse of subexpressions
 - Memoization
- $G = \text{ITE}(F, T, E)$ or $\{F, T, E\}$
 $= \text{ITE}(v, \{F_v, T_v, E_v\}, \{F_{\bar{v}}, T_{\bar{v}}, E_{\bar{v}}\})$
- Example: $I = FG \Rightarrow I = \text{ITE}(F, G, 0)$
 $I = \text{ITE}(y, \{F_y, G_y, 0\}, \{F_{\bar{y}}, G_{\bar{y}}, 0\})$
 $I = \text{ITE}(y, \{A, 1, 0\}, \{0, A, 0\})$
 $I = \text{ITE}(y, A, 0) = F$
- Formulae must be defined at time of use



Control flow abstraction

- Relevant reaching definitions must be uniquely identified
- Traverse predicate definitions in topological order
- Three levels of support for predicate liveness:

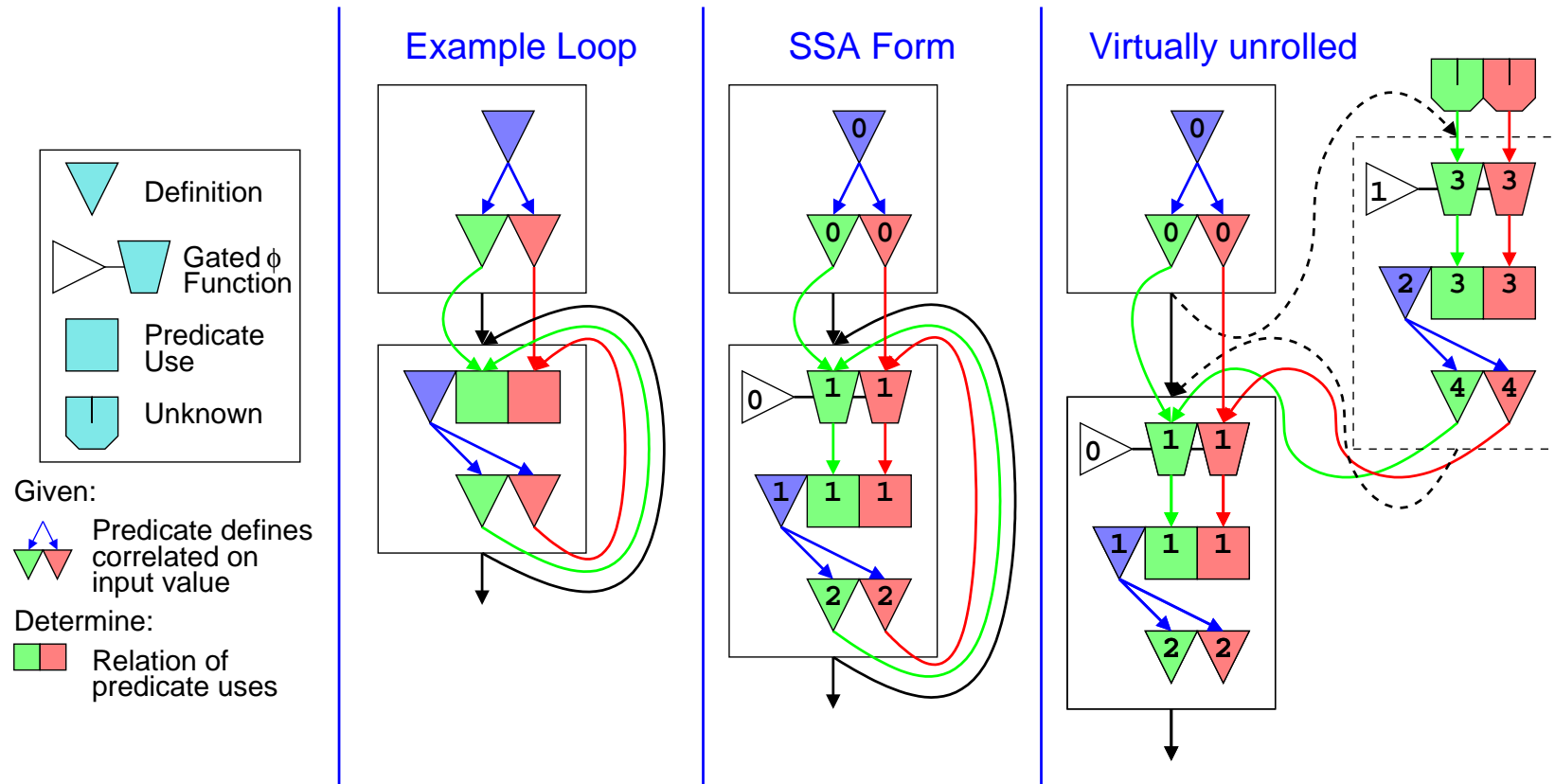


(a) Forward flow, single definition: ϕ -less SSA

(b) Forward flow, multiple definition: GSA

(c) General (cyclic) flow: GSA, virtual unrolling

Cyclic control flow and virtual unrolling



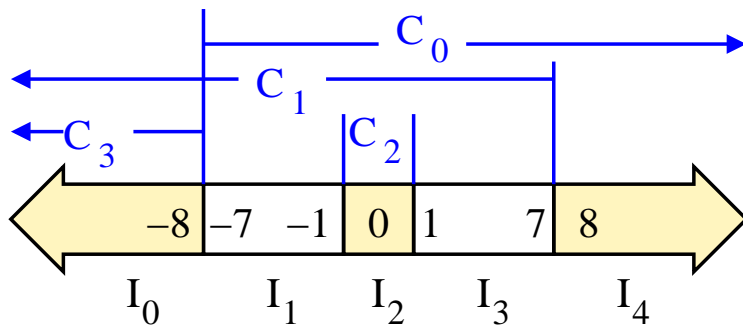
- “Virtually unroll” loops with new SSA names
- Provides one application of loop “filter” to unknowns
- Use gating to correlate values

Mapping condition families to Boolean space

- Condition family: set of logically related comparisons
 - Member values uniquely determined given an “outcome”
 - Mutually exclusive, collectively exhaustive outcomes
- Finite domain*: use $\lceil \log_2 n \rceil$ variables to represent n outcomes

```

p1.0_ut, p2.0_uf=(0=0)
p1.1_at, p2.1_of=(r1>-8)   C0
p1.2_at, p2.2_of=(r1<8)   C1
p4.0_ut=(r1=0)            C2
p5.0_ut=(r1<=-8)         C3
  
```

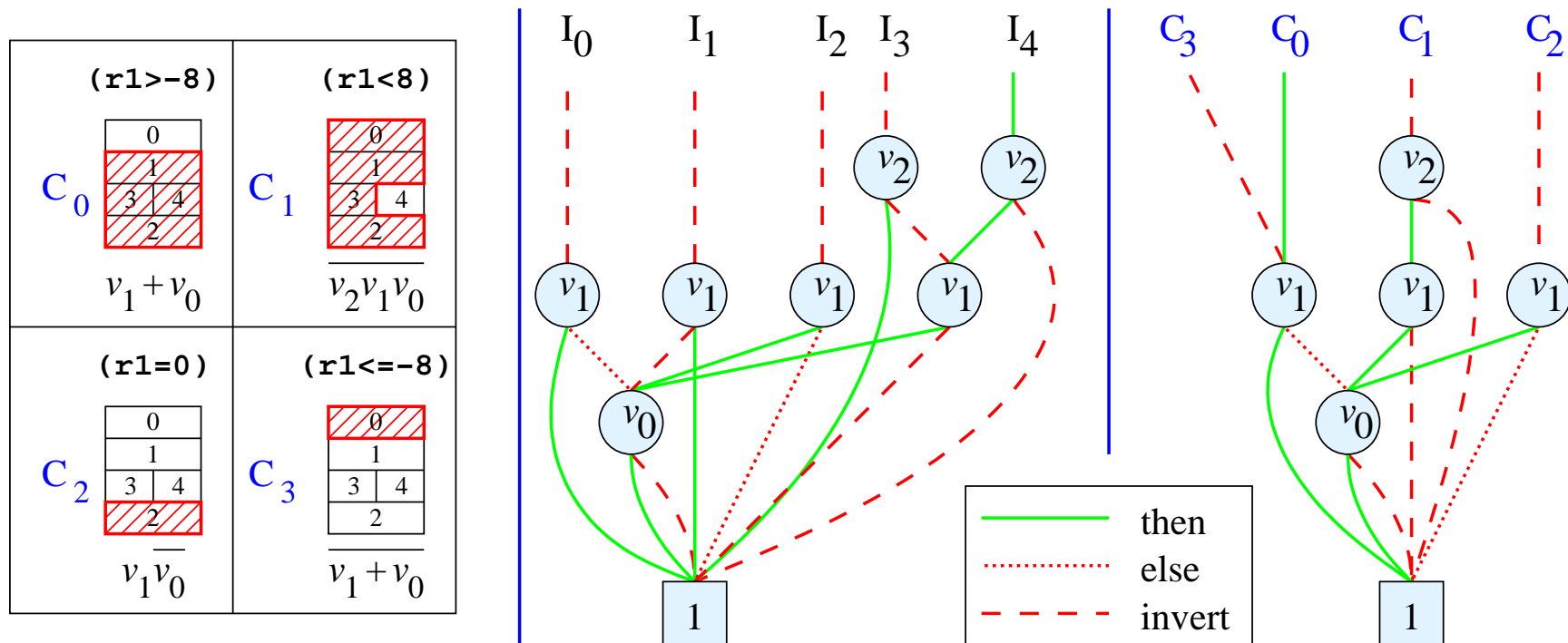


| $v_2 \backslash v_1 v_0$ | 0 | 1 |
|--------------------------|-------|-------|
| 00 | I_0 | |
| 01 | I_1 | |
| 11 | I_3 | I_4 |
| 10 | I_2 | |

| | | | | | | | | | |
|--------------------------------------------------------------------------------------------------------------------------------------------|---|---|-------|---|------------------------------------------------------------------------------------------------------------------------------------------------|---|---|-------|---|
| C_0 <table border="1"> <tr><td>0</td></tr> <tr><td>1</td></tr> <tr><td>3 4</td></tr> <tr><td>2</td></tr> </table> $v_1 + v_0$ | 0 | 1 | 3 4 | 2 | C_1 <table border="1"> <tr><td>0</td></tr> <tr><td>1</td></tr> <tr><td>3 4</td></tr> <tr><td>2</td></tr> </table> $\overline{v_2 v_1 v_0}$ | 0 | 1 | 3 4 | 2 |
| 0 | | | | | | | | | |
| 1 | | | | | | | | | |
| 3 4 | | | | | | | | | |
| 2 | | | | | | | | | |
| 0 | | | | | | | | | |
| 1 | | | | | | | | | |
| 3 4 | | | | | | | | | |
| 2 | | | | | | | | | |
| C_2 <table border="1"> <tr><td>0</td></tr> <tr><td>1</td></tr> <tr><td>3 4</td></tr> <tr><td>2</td></tr> </table> $v_1 \overline{v_0}$ | 0 | 1 | 3 4 | 2 | C_3 <table border="1"> <tr><td>0</td></tr> <tr><td>1</td></tr> <tr><td>3 4</td></tr> <tr><td>2</td></tr> </table> $\overline{v_1 + v_0}$ | 0 | 1 | 3 4 | 2 |
| 0 | | | | | | | | | |
| 1 | | | | | | | | | |
| 3 4 | | | | | | | | | |
| 2 | | | | | | | | | |
| 0 | | | | | | | | | |
| 1 | | | | | | | | | |
| 3 4 | | | | | | | | | |
| 2 | | | | | | | | | |

Mapping condition families to BDD

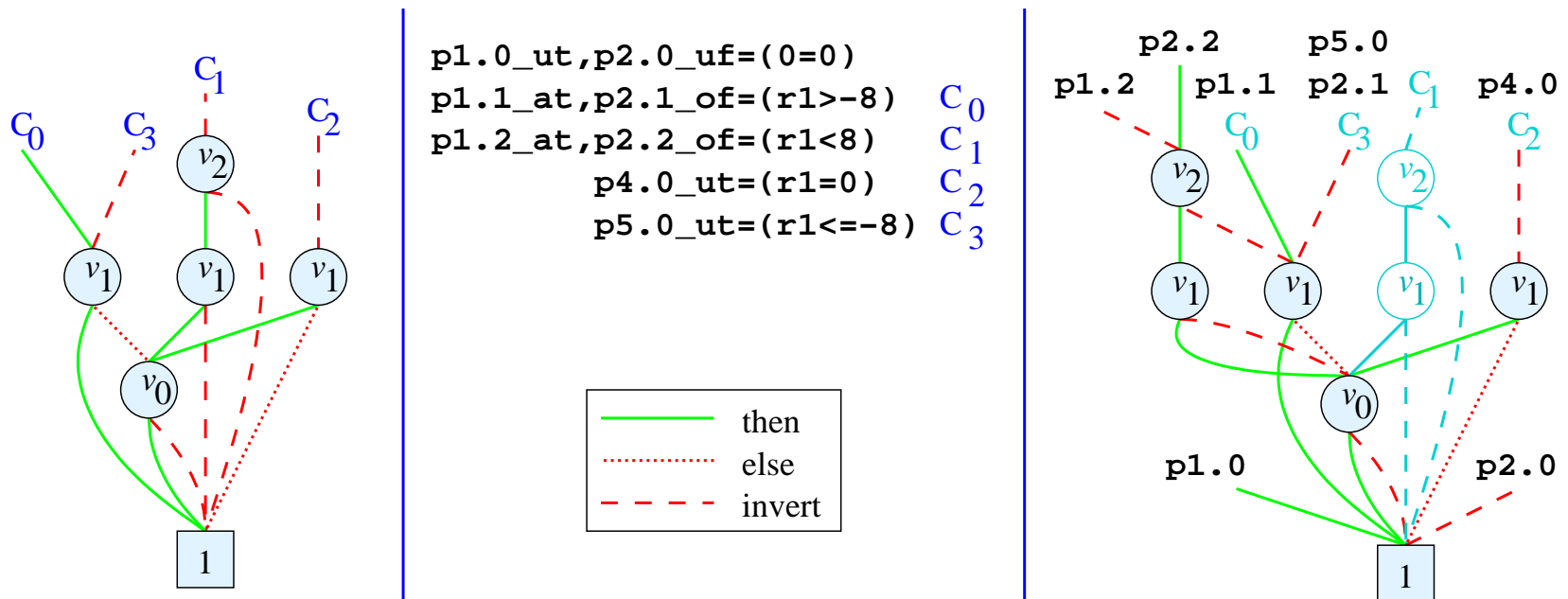
- *Finite domain*: use $\lceil \log_2 n \rceil$ variables to represent n outcomes
- Condition formulae form basis for predicate graph



- BDD garbage collects nodes left from outcome enumeration

Mapping predicate define semantics

- Each predicate deposit type maps to an ITE formula, *e.g.*
 - (pg) $p_{i.j_ut} = C \Rightarrow p_{i.j} = \text{ITE}(C, p_g, 0)$
 - (pg) $p_{i.j_at} = C \Rightarrow p_{i.j} = \text{ITE}(p_g, \text{ITE}(C, p_{i.j-1}, 0), p_{i.j-1})$

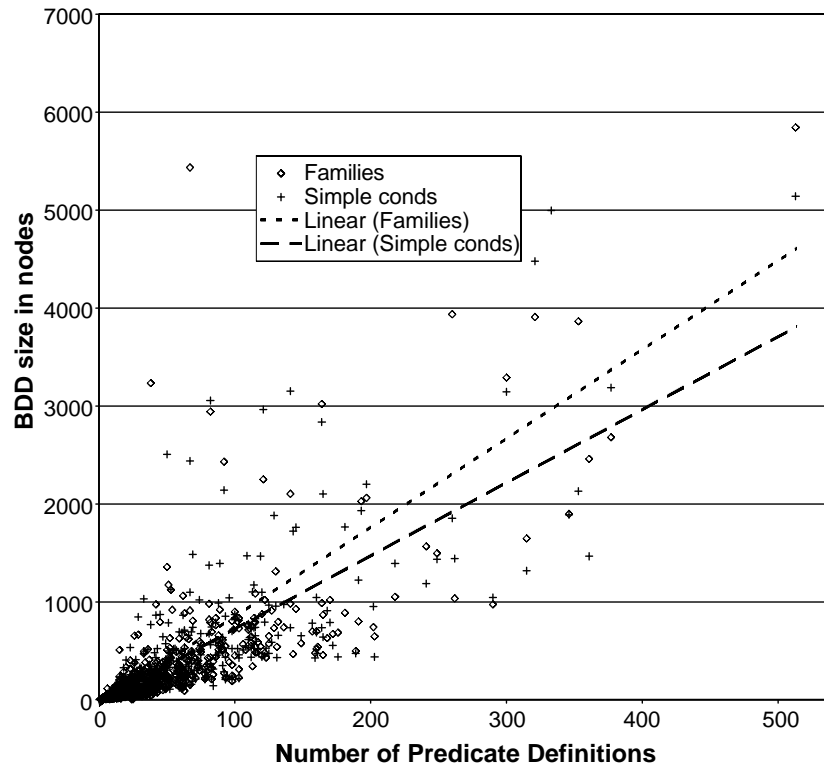


- Queries also by ITE: subset, intersection, union-subsumes

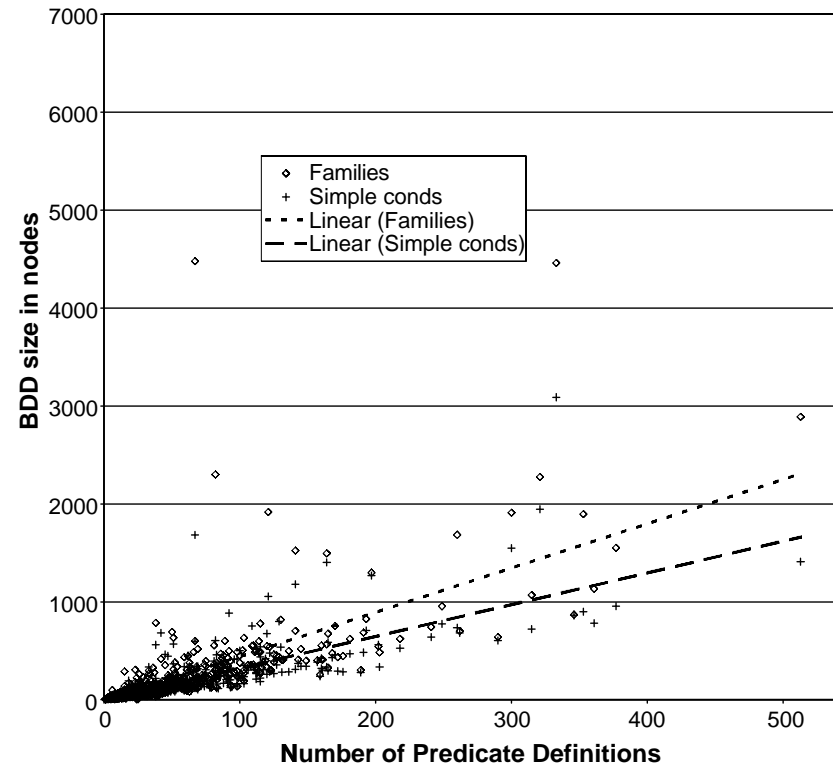
Size of the representation

- All Boolean function representations can “explode”
 - Explosion requires $\propto 2^{\text{number of variables}}$
 - In BDD form, this equates to a full binary tree
 - Circuit example for BDD: integer multiplier
- “Intermediate size” of function determines BDD size
 - $x_1x_2 + x_3x_4 + \dots + x_{2n-1}x_{2n}$
 - $x_1x_{n+1} + x_2x_{n+2} + \dots + x_nx_{2n}$
 - b bits necessary to represent “live variables”
 - BDD encodes all possible paths \Rightarrow size $\propto 2^b$
- Variable ordering key to controlled growth

Predicate BDD growth



Original order



After variable sifting

- Ordering “naturally” delivers reasonable size
- Potential exponential growth can be short-circuited
- Semantic mapping achieved an efficient representation

For further information

- IMPACT publications and compiler framework:
<http://www.crhc.uiuc.edu/IMPACT/>
- [Som98] F. Somenzi, “CUDD, Colorado University Decision Diagrams,” <http://vlsi.colorado.edu/~fabio/CUDD/>, 1998.
- [Mah92] S. Mahlke *et al.*, “Effective compiler support for predicated execution,” Proc. MICRO-25, pp. 45-54, Dec. 1992.
- [BRB90] K. Brace, R. Rudell, and R. Bryant, “Efficient implementation of a BDD package,” Proc. IEEEEDAC-27, pp. 40-45, Jan. 1990.
- [Gil96] D. Gillies, D. Ju, and M. Schlansker, “Global predicate analysis and its application to register allocation,” Proc. MICRO-29, pp. 114-125, Dec. 1996.
- [Aug99] D. August *et al.*, “The program decision logic approach to predicated execution,” Proc. ISCA-26, pp. 208-219, May 1999.